# ack Issues

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# February 1993

**Articles** 

Sneak Preview: Graphic Simulation's F/A-18 Hornet

Macintosh Easter Eggs

Strategy & Tactics: Falcon MC (Part 1) Strategy & Tactics: Leyte Gulf ACM (Part 1)

Reviews

Falcon MC  $\sqrt{\sqrt{1/2}}$ Flight Simulator 4.0  $\sqrt{\sqrt{\sqrt{1/2}}}$ 

Tom Landry Strategy Football  $\sqrt{\sqrt{\sqrt{}}}$ 

#### March 1993

Articles

Sneak Preview: Velocity's Spectre Supreme Interview: Graphic Simulations' Trey Smith

Reader Survey Results

Strategy & Tactics: Falcon MC (Part 2) Strategy & Tactics: Leyte Gulf ACM (Part 2)

Reviews

Red Baron  $\sqrt{}$  The Tinies  $\sqrt{}$ 

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#### **April 1993**

Articles

Sneak Preview: Reactor's Screaming Metal

Interview: Spectrum HoloByte

Interview: Dongleware Publishing Inc. Strategy & Tactics: Might & Magic III

IMG Feature: The Right Seat

Game Poll Results

#### Reviews

The Journeyman Project  $\sqrt{\sqrt{\sqrt{1/2}}}$  Bill Elliot's NASCAR Challenge  $\sqrt{\sqrt{\sqrt{1/2}}}$  MacFLY Joystick  $\sqrt{\sqrt{1/2}}$  Pax Imperia  $\sqrt{\sqrt{\sqrt{1/2}}}$  V for Victory - Velikiye Luki  $\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{1/2}}}}}$  Mission: Thunderbolt  $\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{1/2}}}}}}$  Warlords  $\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{\sqrt{1/2}}}}}}}$ 

# May 1993

Oxyd  $\sqrt{\sqrt{1/2}}$ 

Articles

Sneak Preview: Spectrum Holobyte's The Iron Helix

Interview: Dave Scheifler

Strategy & Tactics: Out of this World Strategy & Tactics: Mission: Thunderbolt

Hellcats FAQ/Tips (part 1)

# Reviews

Eight Ball Deluxe  $\sqrt{\sqrt{\sqrt{1/2}}}$  Out of this World  $\sqrt{\sqrt{\sqrt{4}}}$  Heaven & Earth  $\sqrt{\sqrt{4}}$  A-Train  $\sqrt{4}$  S.C. Out  $\sqrt{4}$  Prince of Persia  $\sqrt{4}$  Victorie  $\sqrt{4}$ 

# June 1993

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Sneak Preview: Bungie's Pathways Into Darkness

Interview: Keith Zabalaoui Strategy & Tactics: Oxyd Hellcats FAQ/Tips (part 2)

Double Click

#### Reviews

Spectre Supreme  $\sqrt{\sqrt{\sqrt{1/2}}}$  Lunicus (CD-ROM)  $\sqrt{\sqrt{1/2}}$ 

King's Quest VI  $\sqrt{\sqrt{1/2}}$  Monkey Island 2  $\sqrt{\sqrt{\sqrt{1/2}}}$  M4 Tank  $\sqrt{\sqrt{\sqrt{1/2}}}$  Blade 2.0  $\sqrt{\sqrt{\sqrt{\sqrt{1/2}}}}$  Lemmings  $\sqrt{\sqrt{\sqrt{\sqrt{1/2}}}}$  Tetris Max 2.0  $\sqrt{\sqrt{\sqrt{\sqrt{1/2}}}}$ 

# July 1993

Articles

Sneak Preview: SSG's Carriers at War

Interview: Gregor Whiley Fair Game: ORIGINal Sin IMG Feature: The Right Seat

Strategy & Tactics: Fifty Ways to Kill Your Monsters

#### Reviews

The Legend of Kyrandia  $\sqrt[4]{\sqrt}$  Super Maze Wars  $\sqrt[4]{\sqrt}$  Space Madness  $\sqrt[4]{\sqrt}$  Mac GamePad  $\sqrt[4]{\sqrt}$  Jewelbox 2.0  $\sqrt[4]{\sqrt}$  Minotaur  $\sqrt[4]{\sqrt}$  Bloodsuckers  $\sqrt[4]{\sqrt}$ 

# August 1993

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Sneak Preview: EA's Chuck Yeager's Air Combat (slide show & QuickTime movies)

Sneak Preview: V for Victory: Gold - Juno - Sword

Interview: Andrew Welch

Fair Game: Will Houdini Make Mac Games Disappear?

#### Reviews

Iron Helix  $\sqrt[4]{\sqrt{\sqrt{\sqrt{\sqrt{1/2}}}}}$  Unlimited Adventures  $\sqrt[4]{\sqrt{\sqrt{\sqrt{1/2}}}}$  G-Netix  $\sqrt[4]{\sqrt{\sqrt{1/2}}}$  Diamonds  $\sqrt[4]{\sqrt{\sqrt{1/2}}}$  Super Mines  $\sqrt[4]{\sqrt{\sqrt{1/2}}}$  Harpoon Designers' Series II  $\sqrt[4]{\sqrt{\sqrt{1/2}}}$  Lost Treasures of Infocom  $\sqrt[4]{\sqrt{\sqrt{\sqrt{1/2}}}}$  Patriot Command  $\sqrt[4]{\sqrt{\sqrt{\sqrt{\sqrt{1/2}}}}}$ 

## September 1993

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Sneak Preview: Star Trek 25th Anniversary Special Report: The MACWORLD Expo Report

Interview: Psygnosis

Fair Game: Everything Old Ain't Newton Again

Strategy & Tactics: Prince of Persia

Special Feature: IMG's Guide to Getting Online

#### Reviews